

FireSim/Chipyard/Gemmini Tutorial: Intro

Seah Kim

UC Berkeley

seah@berkeley.edu



Berkeley Architecture Research



GEMMINI



CHIPYARD

Presenters / Organizers



Seah
Kim



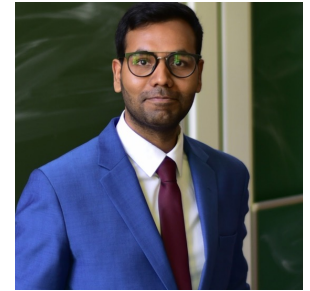
Abraham
Gonzalez



Jerry
Zhao



Joonho
Whangbo



Vikram
Jain



Sagar
Karandikar



Krste
Asanović



Sophia
Shao



Borivoje
Nikolić

A Golden Age in Comp Arch Tools



- No more traditional scaling...
- An architect's dream: everyone wants custom microarchitectures and HW/SW co-designed systems
- Also, a golden age to have *direct impact* as researchers
 - Exploding open-source hardware environment
 - An open-ISA that can run software we care about



<https://cacm.acm.org/magazines/2019/2/234352-a-new-golden-age-for-computer-architecture/fulltext>

A *Dark Age* in Comp Arch Tools



- What do we need to do good architecture research?
 - Need tools that let us evaluate designs on a variety of metrics:
 - Functionality
 - Performance
 - Power
 - Area
 - Frequency
 - Especially in small teams (grad students, startups), these tools need to be *agile*
 - Historically, without good open IP, had to build abstract arch/uarch simulators out of necessity
 - But now, we have much better IP and software compatibility, so what's stopping us?

A Dark Age in Comp Arch Tools



- Designed to be operated by hundreds of engineers
- Not, 10s of engineers or 1s-10s of grad students
- Three hard questions:
 - How do I easily generate a realistic, well-optimized, programmable ML accelerator for full-system exploration?
 - Where do I get a collection of well-tested hardware IP + complex software stacks that run on it?
 - How do I quickly obtain performance measurements for a novel HW/SW system?



Three hard questions, answered!



- How do I easily generate a realistic, well-optimized, programmable ML accelerator for full-system exploration?



- Where do I get a collection of well-tested hardware IP + complex software stacks that run on it?



- How do I quickly obtain performance measurements for a novel HW/SW system?



Three hard questions, answered!

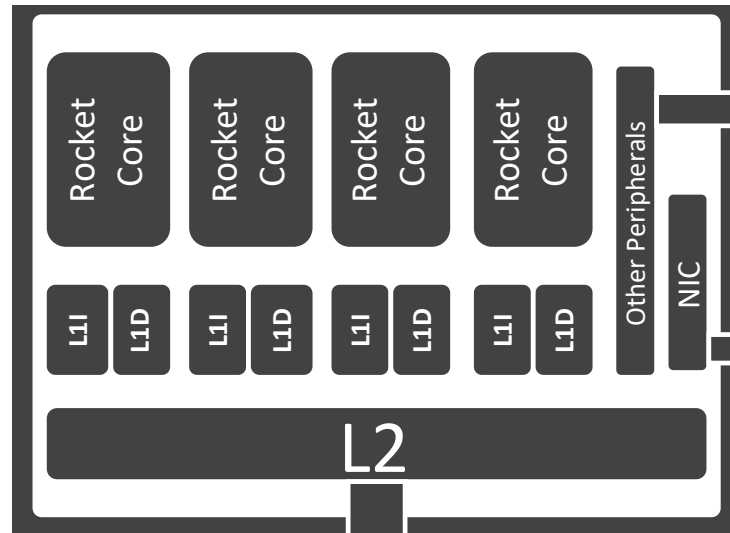


**Measure Functionality, Performance, Power,
Area, Frequency *for real HW/SW systems,*
quickly and easily, with small teams of engineers**

What kinds of designs can I work with?



- RISC-V Cores:
 - Rocket Chip In-Order core, industry proven
 - SonicBOOM Out-of-Order Superscalar core
 - CVA6
 - Ibex
- Accelerators
 - **Gemmini (Berkeley DNN Accelerator)**
 - sha3 accelerator
 - NVDLA (NVIDIA Deep Learning Accelerator)
 - Hwacha Vector Accelerator
 - FFT Generator
 - Many more
- Peripherals/other IP
 - L2 Cache, UART, Disk, Ethernet NIC, etc.
- FPGA-Simulation Models
 - Large LLCs, large DDR3 memory systems

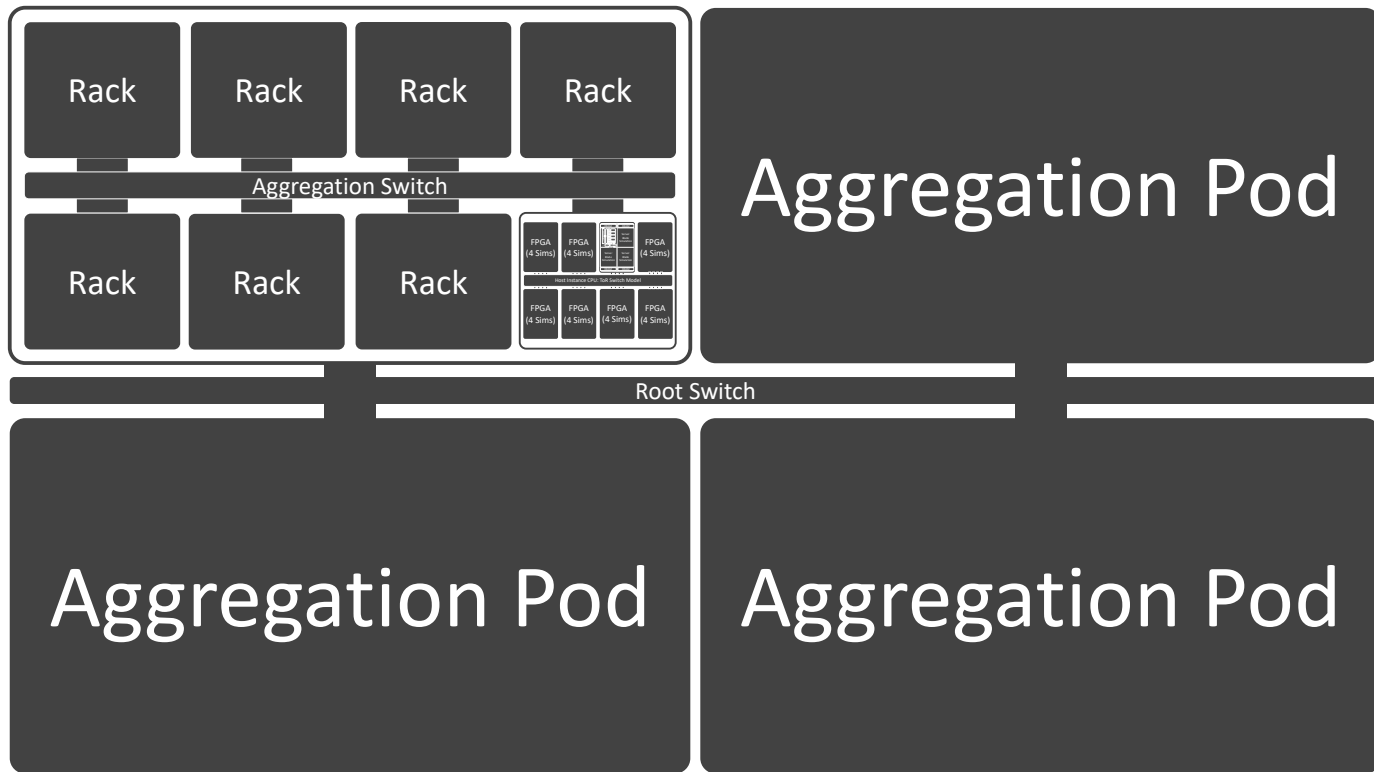


Complete Single-
SoC RISC-V System

What kinds of designs can I work with?

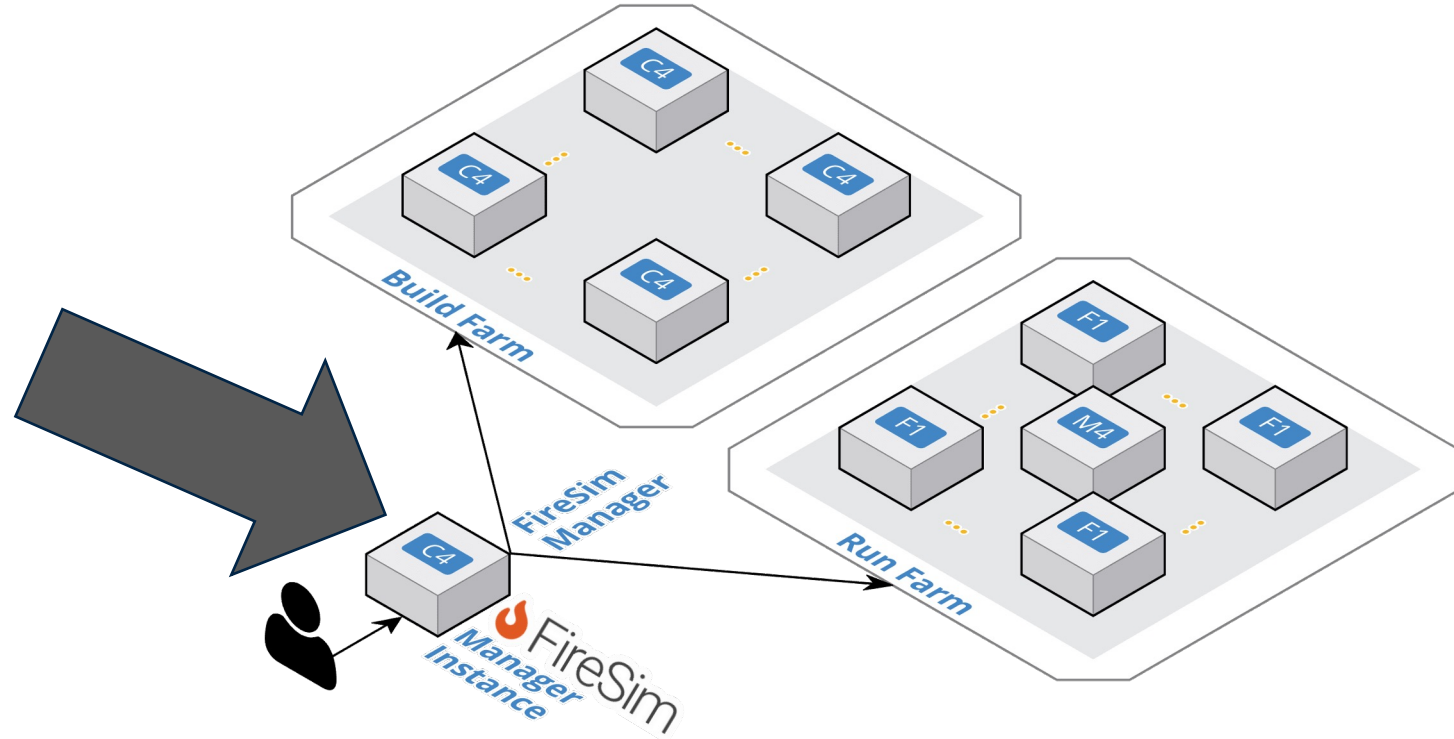


Ethernet-
Networked
1024 Node
(4096 Core)
System on
256 Cloud
FPGAs



Today's Logistics

You are here



Today's Agenda

8:25am: Introduction/Overview, Amazon EC2 Instance Setup, Logistics - Seah

8:40am: Chipyard Basics – Jerry

9:00am: Building Custom RISC-V SoCs in Chipyard – Jerry

9:30am: Hammer VLSI Flow, Chips, and Chiplet-yard - Vikram

10:00am: Coffee break

10:30am: Gemmini Introduction: Architecture and Programming – Seah

11:10am: AuRORA Introduction – Seah

11:30am: Gemmini SoC Integration with AuRORA - Seah

12:00pm – 1:00pm: Lunch

Today's Agenda

1:00pm: FireSim Introduction – Abe

1:20pm: FireSim Update and FireAxe - Joonho

1:50pm: Building Hardware Designs in FireSim – Joonho

2:20pm: Running FireAxe - Joonho

3:00pm: Coffee break

3:30pm: Building Software ML Workloads with FireMarshal - Abe

4:00pm: Running a FireSim Simulation: End-to-End ML Workload – Vikram

4:30pm: Debugging and Profiling FireSim-Simulated Designs – Abe

4:55pm: Conclusion – Abe

5:00pm: End of Tutorial