FireSim

Using On-Premise FPGAs and Distributed Metasimulation

https://fires.im

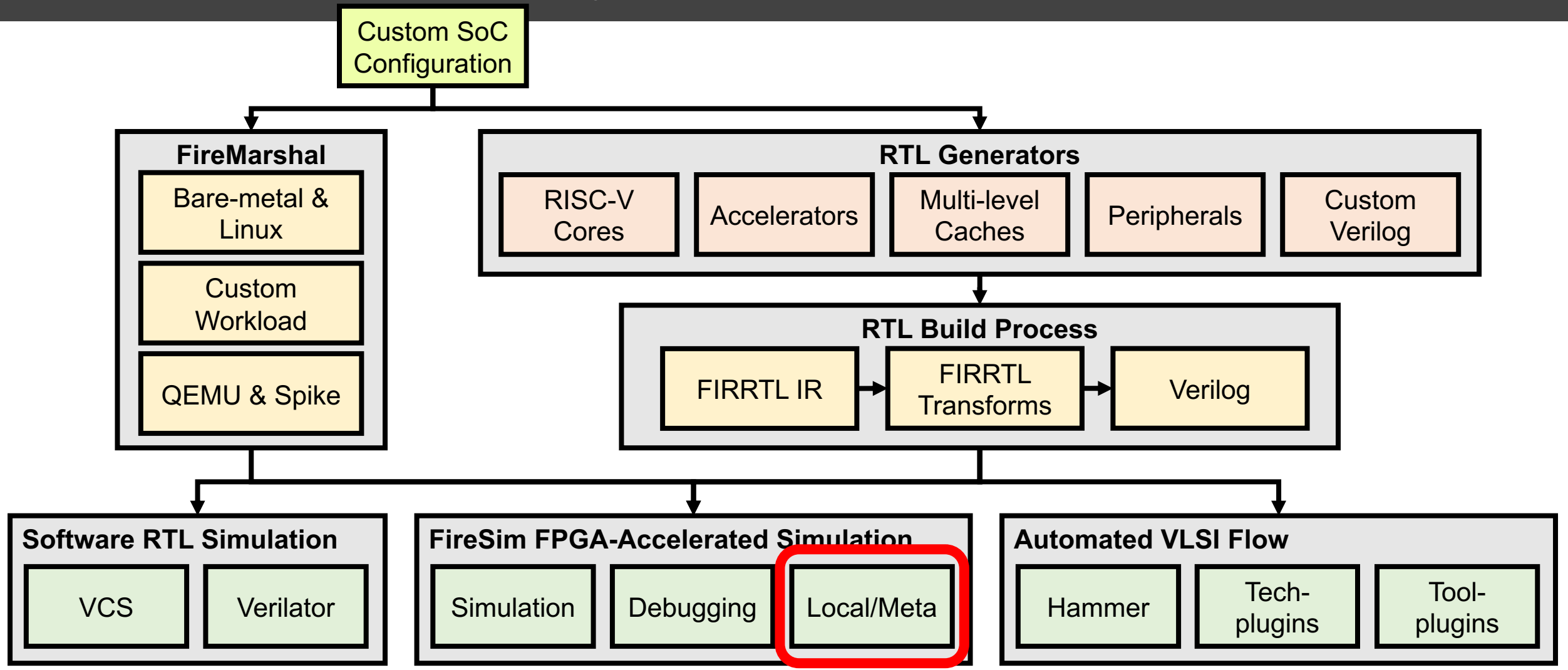
@firesimproject

ISCA 2022 Tutorial

Speaker: Abraham Gonzalez

Berkeley Architecture Research

Tutorial Roadmap



Agenda

- Using On-Premise FPGAs
  - Case Study: How to build/run simulations locally with your own FPGA?
- Build Farms, Run Farms, Bit Builders, Deploy Managers Deep Dive
  - What are they and how do they configure the manager?
- Distributed Metasimulation
  - Scale-out software simulation

Some of our most requested questions…

Is anyone looking into adding support for other FPGA targets in addition to AWS F1?

I'd assume the U200 should be relatively straightforward since it's very close to the fpga that AWS uses.

hello all,

We are modifying firesm for our purpose. This involves new widget development (chisel + driver), integration in firesim, simulations (target + midas levels) and than running on f1. However, this has the potential of excessive AWS usage for simulations, buildafis, debugging and bug fixes etc. resulting in significant increase in AWS cost.

I was wondering if there may by some alternative (more economical) approach to this, like doing most of the development locally and than using AWS when we want to deploy at scale for large designs / configurations. While going through Midas / firesim code, I saw numerous mentions of Zynq so got curious about this approach.

Folks:
Has anyone tried to do bitstream builds using a local Vivado build, instead of on a build farm on AWS? Is there a Dockerfile or something like that that can create the build farm image so I can duplicate that on our internal servers?

Hi Guys,

I've been playing around with the awesome FireSim repo, and in particular trying to build and launch experiments for an on-premises alveo card using Vitis.

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I've read several threads of people interested in using FireSim on local VCU118, XC706 or various Alveo cards but never saw that such support had been implemented. What is the latest status of FireSim for local local Xilinx FPGA boards with XDMA PCIe support? Are there any examples to study?

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"AWS EC2 F1 FPGAs are great but how do I use the on-premise FPGAs that I have?"

Support for On-Premise FPGAs

- Support for Xilinx Alveo U250 FPGAs
  - Experimentally released in 1.14.0!
- Integrates seamlessly with existing FireSim collateral + tooling
- Few line change to target on-premise FPGA vs AWS EC2 F1 FPGAs

Case Study: How to build and run simulations locally?

Building a U250 bitstream

- Creating a new build recipe
  - Use the `bit_builder_recipe` field to build a Vitis U250 bitstream
  - Everything else is shared from AWS EC2 F1 to Vitis!

```
firesim_rocket_singlecore_no_nic:
   DESIGN: FireSim
   TARGET_CONFIG: FireSimRocketConfig
   PLATFORM_CONFIG: BaseVitisConfig
   deploy_triplet: null
   post_build_hook: null
   metasim_customruntime_config: null
   bit_builder_recipe: bit-builder-recipes/vitis.yaml
```

Single-core Rocket configuration with single DRAM channel

Building a U250 bitstream

- Running the bitstream build
  - Use the externally provisioned build farm to use a local machine
  - Everything else is the same!
- Run `firesim buildbitstream`

```
build_farm:
  base_recipe: build-farm-recipes/externally_provisioned.yaml
  recipe_arg_overrides:
    default_build_dir: <PATH TO USER BUILD DIRECTORY>
    build_hosts_to_use:
      - localhost

builds_to_run:
  - firesim_rocket_singlecore_no_nic
```

Building a U250 bitstream

- Expect to see a HWDB entry in `deploy/built-hwdb-entries/*`
- Similar format to AWS EC2 case, only has an `xclbin` instead of `agfi`

```
firesim_rocket_singlecore_no_nic:
  xclbin: <PATH TO XCLBIN FILE>
  deploy_triplet_override: FireSim-FireSimRocketConfig-BaseVitisConfig
  custom_runtime_config: null
```

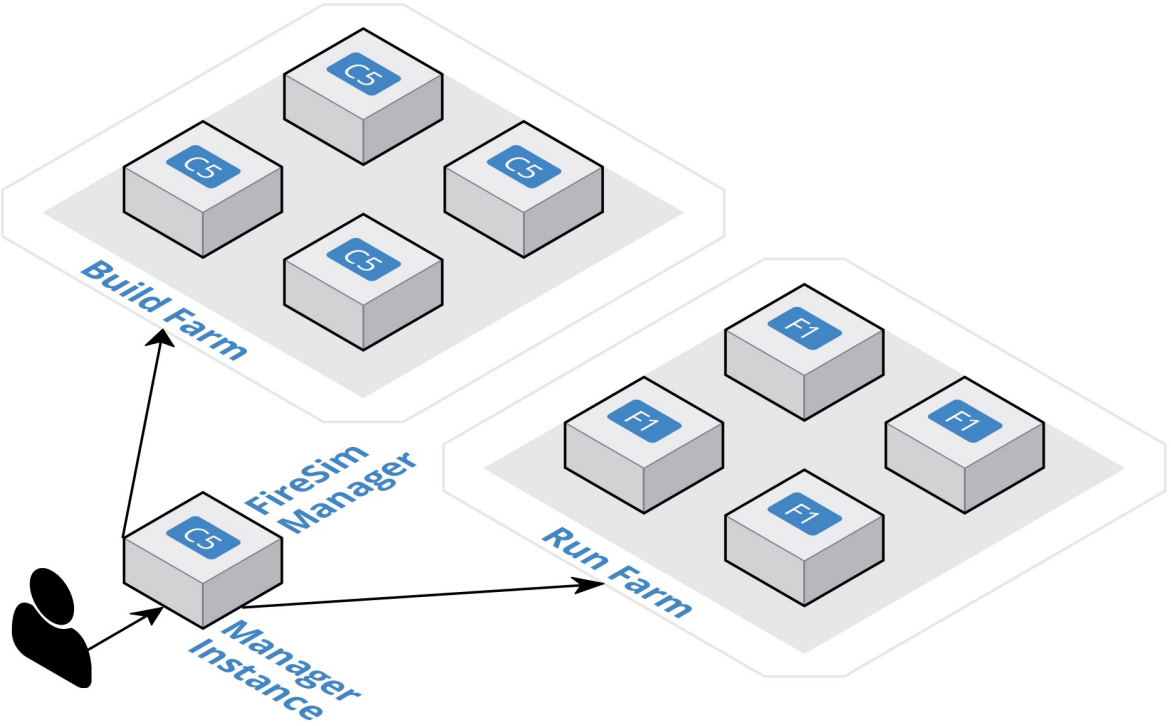
Running a U250 bitstream

- Uses externally provisioned run farm to target local FPGAs
  - In this case, a local machine with 4 U250s
  - Use `VitisInstanceDeployManager` to setup run farm hosts for U250s
- Use the HWDB entry created in the prior section
- Same process as before!
  - `launchrunfarm`, `infrasetup`, `runworkload`, `terminaterunfarm`
  - Attach to running screen session to interact
  - Have results automatically copied back

```
run_farm:
  base_recipe: run-farm-
recipes/externally_provisioned.yaml
  recipe_arg_overrides:
     default_platform: VitisInstanceDeployManager
     default_simulation_dir: <PATH TO SIM DIR>
     run_farm_hosts_to_use:
       - localhost: four_fpga_spec


target_config:
     topology: no_net_config
     no_net_num_nodes: 1
     link_latency: 6405
     switching_latency: 10
     net_bandwidth: 200
     profile_interval: -1

     default_hw_config:
firesim_rocket_singlecore_no_nic

workload:
     workload_name: linux-uniform.json
```

Behind the Scenes: Build + Run Farms

- Manager rearchitected for maximum configurability
  - Target different clouds/clusters
  - Convenient defaults for AWS EC2 and set of unmanaged machines (typical pre-setup cluster)



Default Distributed AWS EC2 Setup

Behind the Scenes: Build + Run Farms

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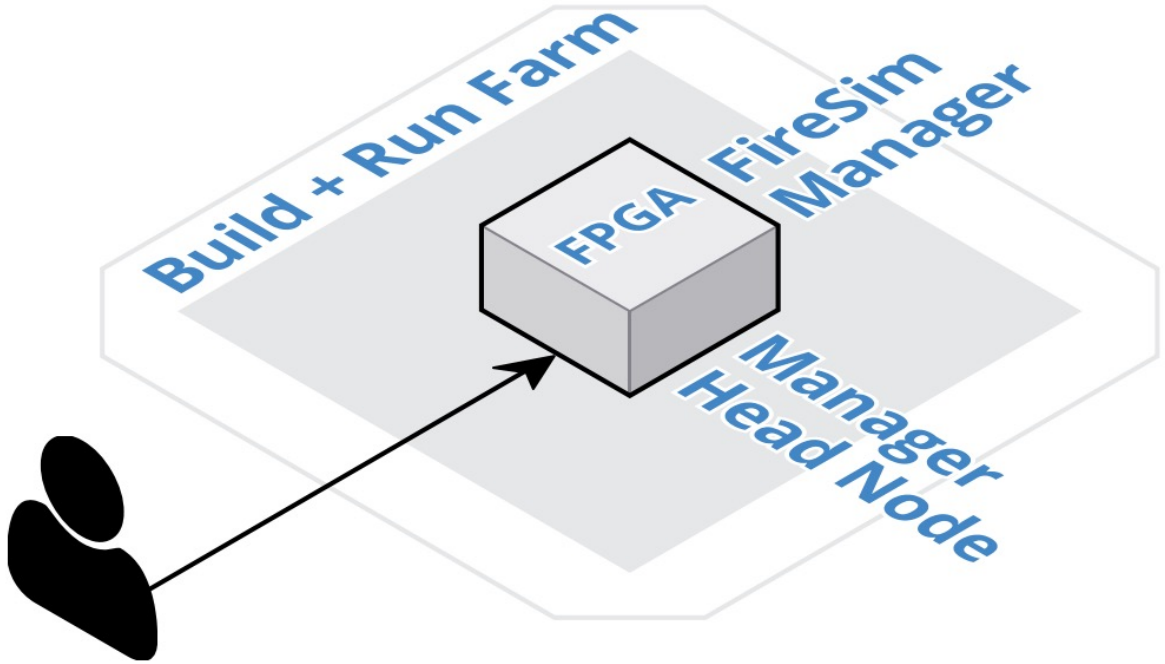

Completely Local Setup

Behind the Scenes: Build + Run Farms

- Manager rearchitected for maximum configurability
  - Target different clouds/clusters
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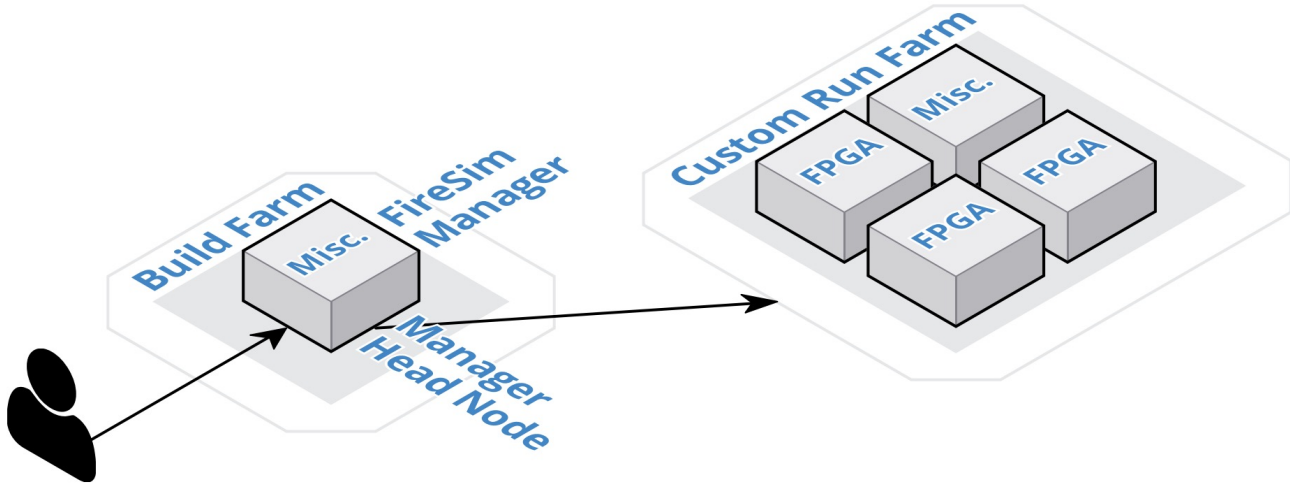


Mixed Setup:
Local Builds + Distributed Simulations

Behind the Scenes: Build + Run Farms

- In `config_<build/runtime>.ini`
  - `base_recipe` sets type of build/run farm
  - You can modify its defaults by
    - Modifying the recipe file directly
    - Overriding using `recipe_arg_overrides`

```
run_farm:
  # managerinit replace start
  base_recipe: run-farm-recipes/aws_ec2.yaml
  # Uncomment and add args to override defaults.
  # Arg structure should be identical to the args given
  # in the base_recipe.
  #recipe_arg_overrides:
  #  <ARG>: <OVERRIDE>
  # managerinit replace end

metasimulation:
  metasimulation_enabled: false
  # vcs or verilator. use vcs-debug or verilator-debug for waveform g
  metasimulation_host_simulator: verilator
  # plusargs passed to the simulator for all metasimulations
  metasimulation_only_plusargs: "+fesvr-step-size=128 +dramsim +max-c
  # plusargs passed to the simulator ONLY FOR vcs metasimulations
  metasimulation_only_vcs_plusargs: "+vcs+initreg+0 +vcs+initmem+0"

target_config:
    # Set topology: no_net_config to run without a network simulation
    topology: example_8config
    no_net_num_nodes: 2
    link_latency: 6405
    switching_latency: 10
    net_bandwidth: 200
    profile_interval: -1

    # This references a section from config_hwdb.yaml for fpga-accele
    # or from config_build_recipes.yaml for metasimulation
    # In homogeneous configurations, use this to set the hardware con
    # for all simulators
    default_hw_config: firesim_rocket_quadcore_nic_l2_llc4mb_ddr3

    # Advanced: Specify any extra plusargs you would like to provide
    # booting the simulator (in both FPGA-sim and metasim modes). Thi
```

`config_runtime.yaml` example

Behind the Scenes: Build + Run Farms

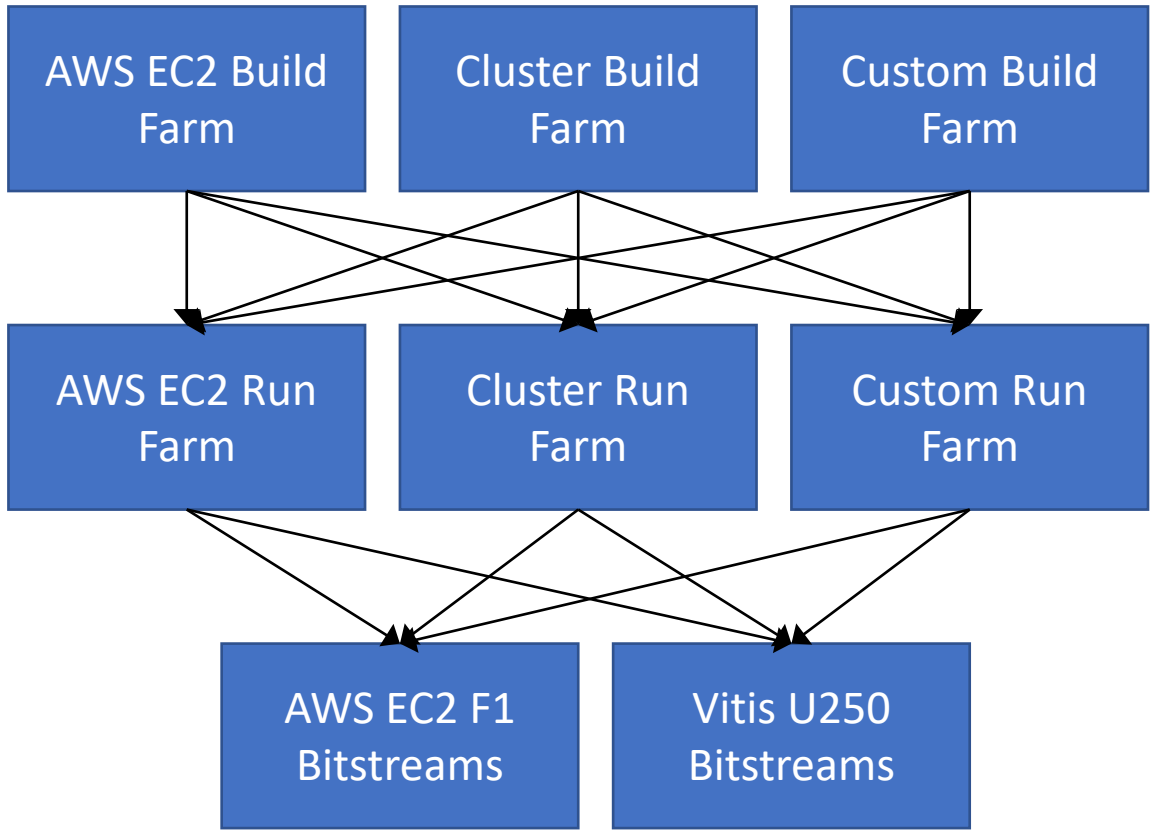
- Two types of default build/run farm types
- AWS EC2 (`aws_ec2.yaml`)
  - Default build/run farms used on AWS EC2
  - Fully distributed builds and simulations
  - Equivalent functionality to pre-1.14.0
- Externally Provisioned (`externally_provisioned.yaml`)
  - Use a pre-setup cluster of machines (including running locally)
  - Just needs FPGA platform (i.e. Vitis), number of FPGAs, and IP/hostname

Behind the Scenes: Bit Builders + Deploy Managers

- Notice how nothing was mentioned about type of FPGA used!
- Target different FPGA platforms as well!
  - AWS EC2 F1 or Vitis Alveo U250 FPGAs
- This is done by
  - Bit Builders – abstract bitstream build process
  - Deploy Managers - abstract setup of run farm hosts for FPGA platform
- You can see this in `config_build_recipes.yaml` and a specific run farm recipe (i.e. `aws_ec2.yaml`)

Behind the Scenes: Maximum Configurability

- Manager rearchitected for maximum configurability
  - Target different clouds/clusters
  - Target different bitstreams
  - And any combinations of them!

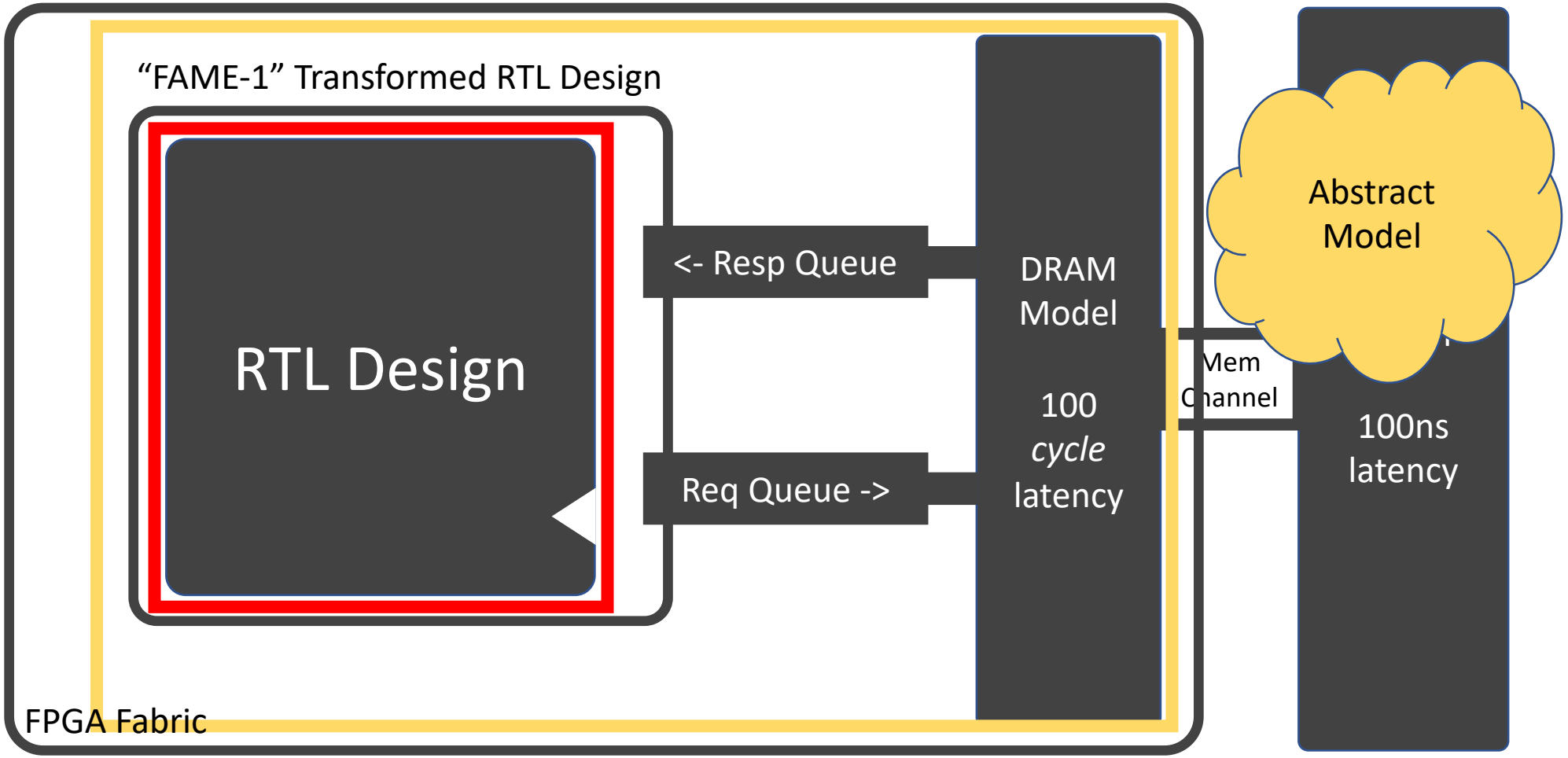


"Gah! My FireSim simulation breaks,
how do I do FireSim SW-level metasimulation again?"

Metasimulation Recap

Target-Level SW Simulation

Metasimulation



Metasimulation Recap

- Software RTL Simulation
  - Target design transformed by Golden Gate
  - Host-FPGA interfaces/shell emulated using abstract models
  - Uses existing FireSim models (i.e. DRAM, UART)

But how do I run it?

Running Metasimulations

- Original `make` API
  - In `$FDIR/sim`

```
$ make
    EMUL=<verilator|vcs>
    DESIGN=FireSimNoNIC
    run-asm-test-debug
```

- Issues
  - What are the `make` variables/targets I need to pass in?
  - How do I run multiple tests in parallel? Bash script it myself?
  - How do I run my existing FireMarshal workload with this?

Running Metasimulations

- Original `make` API
  - In `$FDIR/sim`

```
$ make
    EMUL=<
    DESIGN
    run-a
```

Better yet! Just have the FireSim manager do everything!

- Issues
  - What are the `make` variables/targets I need to pa
  - How do I run multiple tests in parallel? Bash script?
  - How do I run my existing FireMarshal workload with this?

Running In Metasimulation Mode

- In `config_runtime.yaml` use the `metasimulation` mapping
  - `enabled`: FPGA simulation → SW RTL metasimulation
  - `host_simulator`: Choose to run Verilator/VCS w/ and w/o waveforms
  - `*plusargs`: Extra non-FireSim specific arguments to pass to simulator
- Has same features as FPGA simulations!
  - Use arbitrary Run Farms
  - Automatic copying of results
  - Use FireMarshal workloads
  - Quickly do FPGASim ↔ MetaSim
  - Same performance results

```
metasimulation:
    metasimulation_enabled: true
    metasimulation_host_simulator: verilator
    metasimulation_only_plusargs: …
    metasimulation_only_vcs_plusargs: …
```

Example Workflow

1. Write default RTL in Chipyard
2. Debug in Chipyard w/ target-level simulation
3. Port to FireSim (change config. files, use FireMarshal workload)
4. DSE and debugging w/ single/multi-node metasimulations
5. Testing w/ single/multi-node FPGA simulations using Vitis U250s
6. Scale-out to datacenter scale with AWS EC2 F1

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1. Write default RTL in …yard
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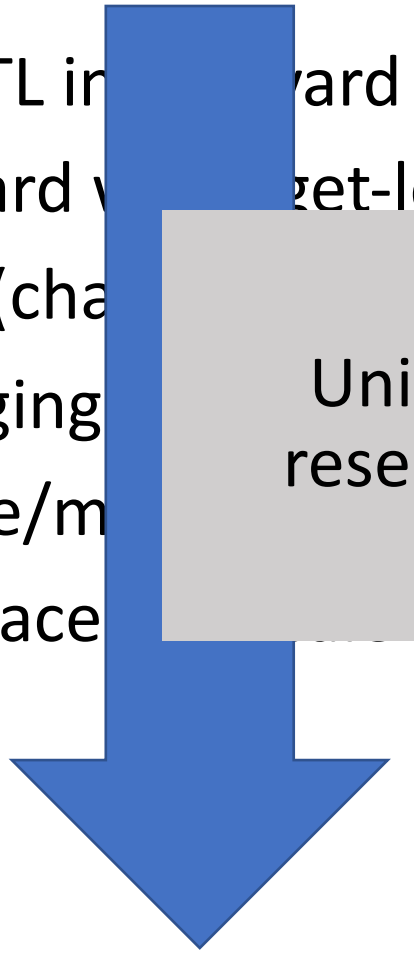

Unified workflow for agile research of RISC-V systems!

Summary

- Customize how/what/where you build/run things
  - Local Builds → Fully Distributed AWS EC2 Builds
  - Local Simulations → Fully Distributed AWS EC2 Simulation
  - And everything in between
- Target both local and AWS EC2 FPGAs
  - Supporting Xilinx Alveo U250s
- Distributed SW RTL metasimulations
  - Debug RTL using unified infrastructure
  - Use FireSim modeling + features in SW RTL simulation

Check out https://docs.fires.im/ for more usage details