FireSim and Chipyard Tutorial: Welcome!

You must enter a valid email on this form! →

 Fill out the form at [in-person only] now for EC2 instance access

2. You'll receive two emails. Follow insts to login, then wait.



CEIPYARD

Berkeley Architecture Research



FireSim and Chipyard Tutorial: Intro

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Berkeley Architecture Research





Presenters/Organizers







Sagar Karandikar Jerry Zhao



Gonzalez



lyer

Sophia



Bora Nikolić



Krste Asanović

Shao Berkeley Architecture Research

Getting Started/Logistics (recap)

- Fill out the form at [inperson only] now for EC2 instance access
- You'll receive two emails.
 One from Google Forms and one that looks like →
- Follow the instructions in this one to login to your FireSim manager instance, then wait

FireSim/Chipyard Tutorial User Info Inbox ×

FireSim Tutorial User Registration <mailgun@mg.sagark.org> to sagark =

C 6:15 AM (1 minute ago) 🟠 🔦 Reply

Welcome to the FireSim/Chipyard tutorial!

Your Instance IP is 3.86.98.198 Your Instance Username is centos

There are two steps to login:

1) Save the attached key. You will likely need to fix permissions on it like so:

chmod 0600 tutorial-user-0000-us-east-1.pem

2) Next, there are two options for logging in, choose one. Mosh is highly recommended for easy persistent connections:

2a) If you have mosh installed (or can install it) we highly recommend logging in with mosh. See mosh install instructions here: https://mosh.org/#getting

Once installed, to login with mosh, run: mosh --ssh="ssh -i tutorial-user-0000-us-east-1.pem" centos@3.86.98.198

2b) If mosh is not available, login with a regular ssh client, then run screen once you're on the instance: ssh -i tutorial-user-0000-us-east-1.pem <u>centos@3.86.98.198</u> [now, start a screen on the remote instance]

Please let a presenter know if you have issues logging in.



A Golden Age in Computer Architecture

- No more traditional scaling...
- An architect's dream: everyone wants custom microarchitectures and HW/SW co-designed systems
- Also, a golden age to have *direct impact* as researchers
 - Exploding open-source hardware environment
 - An open-ISA that can run software we care about









A Dark Age in Computer Architecture tools



- What do we need to do good architecture research?
 - Need tools that let us evaluate designs on a variety of metrics:
 - Functionality
 - Performance
 - Power
 - Area
 - Frequency
 - Especially in small teams (grad students, startups), these tools need to be agile
 - Historically, without good open IP, had to build abstract arch/uarch simulators out of necessity
 - But now, we have much better IP and software compatibility, so what's stopping us?



grad students • Three hard questions:

• Designed to be operated by hundreds of engineers

• Where do I get a collection of well-tested hardware IP + complex software stacks that run on it?

• Not, 10s of engineers or 1s-10s of

- How do I quickly obtain performance measurements for a novel HW/SW system?
- How do I get ASIC QoR feedback and tape-out a design, with portability across tools and processes?



A Dark Age in Computer Architecture tools



Three hard questions, answered!



 Where do I get a collection of well-tested hardware IP + complex software stacks that run on it?



- How do I quickly obtain performance measurements for a novel HW/SW system?
 FireSim
- How do I get ASIC QoR feedback and tape out a design, with portability across tools and processes? (and open-source and proprietary flows)



Three hard questions, answered!









Measure Functionality, Performance, Power, Area, Frequency for real HW/SW systems, quickly and easily, with small teams of engineers

What kinds of designs can I work with?

- RISC-V Cores:
 - Rocket Chip In-Order core, industry proven
 - SonicBOOM Out-of-Order Superscalar core
 - CVA6
 - lbex
- Accelerators
 - Gemmini (Berkeley DNN Accelerator)
 - sha3 accelerator
 - NVDLA (NVIDIA Deep Learning Accelerator)
 - Hwacha Vector Accelerator
 - FFT Generator
 - Many more
- Peripherals/other IP
 - L2 Cache, UART, Disk, Ethernet NIC, etc.
- FPGA-Simulation Models
 - Large LLCs, large DDR3 memory systems

Complete Single-SoC RISC-V System

Rocket Core

L1D

L1

2

Rocket

L1

Core

L1D

Rocket Core

L1D

L1

Rocket

L1

Core

L1D

Other Peripherals

What kinds of designs can I work with?

Ethernet-Networked 1024 Node (4096 Core) System on 256 Cloud **FPGAs**



Join the FireSim Community!: Open-source users and industrial users

- More than 200 mailing list members and 850 unique cloners per-week
- Projects with public FireSim support
 - Chipyard
 - Rocket Chip
 - BOOM
 - Hwacha Vector Accelerator
 - Keystone Secure Enclave
 - Gemmini
 - NVIDIA Deep Learning Accelerator (NVDLA):
 - NVIDIA blog post: <u>https://devblogs.nvidia.com/nvdla/</u>
 - BOOM Spectre replication/mitigation
 - Protobuf Accelerator
 - Too many to list here!



- Companies publicly announced using FireSim
 - Esperanto Maxion ET
 - Intensivate IntenCore
 - SiFive validation paper @ VLSI'20
 - Galois and Lockheed Martin (DARPA SSITH/FETT)



Esperanto announcement at RISC-V Summit 2018

FireSim in DARPA FETT

- DARPA SSITH: Building hardware defenses to address common software vulnerabilities
- DARPA FETT: How good are the defenses built in SSITH?
 - Multiple designs hosted for attack in FireSim [1]
- "Morpheus II: A RISC-V Security Extension for Protecting Vulnerable Software and Hardware"
 - Developed by UT Austin, U Mich., Agita Labs
 - Hosted on FireSim for FETT [2]
 - Over 500 attackers tried to break Morpheus II defenses, working for large bug bounties. None succeeded [3]



[1] K. Hopfer. Leveraging Amazon EC2 F1 Instances for Development and Red Teaming in DARPA's First-Ever Bug Bounty Program. AWS APN Blog. May 2021.
[2] A. Harris, et. al., "Morpheus II: A RISC-V Security Extension for Protecting Vulnerable Software and Hardware". In proceedings of the 2021 IEEE International Symposium on Hardware Oriented Security and Trust (HOST), December 2021.
[3] T. Austin., et. al., "Morpheus II: A RISC-V Security Extension for Protecting Vulnerable Software and Hardware". In HotChips 33, August 2021.

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Join the FireSim Community!: Academic Users and Awards

- ISCA '18: Maas et. al. HW-GC Accelerator (Berkeley)
- MICRO '18: Zhang et. al. "Composable Building Blocks to Open up Processor Design" (MIT)
- RTAS '20: Farshchi et. al. BRU (Kansas)
- EuroSys '20: Lee et. al. Keystone (Berkeley)
- OSDI '21: Ibanez et. al. nanoPU (Stanford)
- USENIX Security '21: Saileshwar et. al. MIRAGE (Georgia Tech)
- CCS '21: Ding et. al. "Hardware Support to Improve Fuzzing Performance and Precision" (Georgia Tech)
- MICRO '21: Karandikar et. al. "A Hardware Accelerator for Protocol Buffers" (Berkeley/Google)
- MICRO '21: Gottschall et. al. TIP (NTNU)
- Over 20 *additional* user papers on the FireSim website:
 - https://fires.im/publications/#userpapers



- Awards: FireSim ISCA '18 paper:
 - IEEE Micro Top Pick
 - CACM Research Highlights
 Nominee from ISCA '18
- Awards: FireSim users:
 - ISCA '18 Maas et. al.:
 - IEEE Micro Top Pick
 - MICRO '18 Zhang et. al.:
 - IEEE Micro Top Pick
 - MICRO '21 Gottschall et. al.:
 - MICRO-54 Best paper runner-up
 - MICRO '21 Karandikar et. al.:
 - MICRO-54 Distinguished Artifact winner
 - IEEE Micro Top Pick Honorable Mention
 - DAC '21 Genc et. al.:
 - DAC 2021 Best Paper winner

Join the FireSim Community!: Academic Users and Awards • Awards: FireSim ISCA '18 paper: • **ISCA '18**: Maas et. al. HW-GC Accelerator (**Berkeley**) IEEE Micro Top Pick **MICRO '18**: Zhang et. al. "Composable Building Blocks to Open up CACM Research Highlights Processor Design" (MIT) 8 • RTAS '20: Fa FireSim has been used* in published EuroSys '20: work from authors at over 20 academic OSDI '21: lba al.: and industrial institutions USENIX Sect et al: • CCS '21: Din er runner-up Performance ar et. al.: *actually used, not only cited • MICRO '21: I shed Artifact Buffers" (Berkeley/Google) winner IEEE Micro Top Pick Honorable • MICRO '21: Gottschall et. al. TIP (NTNU) Mention DAC '21 Genc et. al.: Over 20 additional user papers on the FireSim website: • DAC 2021 Best Paper winner https://fires.im/publications/#userpapers

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Today's Logistics





Running a FireSim FPGA Build



- This will take a while, so we will run this in the background:
- tmux new -s fpgabuild # this will give you a persistent
 # session you can reattach to
- firesim managerinit --platform fl
- [When prompted, enter your email address to get a build completion notification]
- # runs the HW build, all the way to AGFI
 firesim buildbitstream
- [Lastly, detach from tmux with "ctrl-b d". We will return to this build later.] [this will build a design called firesim_rocket_singlecore_no_nic_l2_lbp]

9:00am: Introduction/Overview, Amazon EC2 Instance Setup, Logistics - Sagar

- 9:30am: Chipyard Basics Jerry
- 10:00am: Building Custom RISC-V SoCs in Chipyard: Part 1 Jerry

10:20am: Coffee break

10:40am: Building Custom RISC-V SoCs in Chipyard: Part 2 – Jerry

- 11:30am: Hammer VLSI flow Vighnesh
- <u>12:00pm 1:40pm: Lunch</u>

Today's Agenda

- 1:40pm: FireSim Introduction Sagar
- 2:10pm: Building Hardware Designs in FireSim Abe
- 2:40pm: Building Software Workloads with FireMarshal Abe

3:20pm: Coffee break

3:40pm: Running a FireSim Simulation: Booting Linux and Running Hardware Accelerated ResNet-50 – Abe

- 4:10pm: Debugging and Profiling FireSim-Simulated Designs Sagar
- 4:40pm: FireSim Local (On-Prem) FPGA Demo Abe
- 4:55pm: Conclusion Sagar

5:00pm: End of Tutorial

Join us at the First FireSim/Chipyard Workshop Tomorrow! <u>fires.im/workshop-2023</u>

First FireSim and Chipyard User and Developer Workshop at ASPLOS 2023

March 26, 2023 - Vancouver, BC, Canada

Table of Contents				
1. <u>Overview</u>	3. Program/Schedule	5. Workshop Organizers	7. Submitting Work (now closed)	
2. Keynote	4. Registration	6. Is there also a tutorial?	8. Important Dates	

Overview

The FireSim and Chipyard user and developer community has experienced rapid growth, with significant cross-institution user and developer collaborations. This full-day workshop at ASPLOS 2023 aims to bring together these communities to help drive the future direction of this ecosystem and spawn new collaborations.

This workshop will feature talks from academic and industrial users of FireSim and Chipyard, across areas like computer architecture, systems, programming languages, and VLSI research/development. We hope that the presentations in this workshop will inspire lively discussion of FireSim/Chipyard governance, feature roadmaps, outreach activities, host platform specifications, and more.

Keynote

FireSim in High-Profile Action—FETT: DARPA's First Ever Bug Bounty Program Joe Kiniry, Principal Scientist, Galois

Bio: Dr. Kiniry is a Principal Scientist at Galois and the Research Lead of several programs: Highassurance Secure Hardware/Firmware Design and Verification, Rigorous Systems Engineering (Highassurance Model-Based Systems and Software Engineering with Digital Twins), Trustworthy and Verifiable Elections, High-assurance Cryptography, and Audits-for-Good. Dr. Kiniry is also the Principled CEO and Chief Scientist of Free & Fair, a Galois spin-out focusing on high-assurance elections technologies and services.

Abstract:

Joe will talk about FETT, DARPA's first ever bug bounty program, and how FireSim played a key role in FETT's success. More information about FETT is found here: <u>https://fett.darpa.mil/</u>. FETT was a part of the DARPA SSITH program: <u>https://www.darpa.mil</u>/program/ssith.

Program/Schedule

Time (PDT)	Talk Title and Authors	Slides (coming soon)
9:00am - 9:30am	Intro and Welcome Workshop Organizers	PDF
9:30am - 10:20am	Keynote: "FireSim in High-Profile Action—FETT: DARPA's First Ever Bug Bounty Program" Joe Kiniry (Galois, Inc.)	PDF
10:20am - 10:40am	Coffee Break	
10:40am - 11:05am	"TraceDoctor: Versatile High-Performance Tracing for FireSim" Björn Gottschall (Norwegian Univeristy of Science and Technology), Magnus Jahre (Norwegian Univeristy of Science and Technology)	PDF
11:05am - 11:30am	"Integrating a high performance instruction set simulator with FireSim to cosimulate operating system boots" Jiahan Zhang (Tenstorrent Inc.), Varun Koyyalagunta (Tenstorrent Inc.), Joe Rahmeh (Tenstorrent Inc.), Divyang Agrawal (Tenstorrent Inc.)	PDF
11:30am - 12:00pm	"Developing and Evaluating the nanoPU and nanoSort using Chipyard and Firesim" Stephen Ibanez (Stanford University & Intel), Theo Jepsen (Stanford University & Intel)	PDF
12:00pm - 1:40pm	Lunch	
1:40pm - 2:05pm	"MIRAGE: Mitigating Cache Attacks with a Randomized Fully-Associative Cache" Gururaj Saileshwar (NVIDIA Research & University of Toronto), Moinuddin Qureshi (Georgia Tech)	PDF
2:05pm - 2:30pm	"ChipShop: A Cloud-Based GUI for Accelerating SoC Design" Shahzaib Kashif (Usman Institute of Technology), Talha Ahmed (Usman Institute of Technology), Farhan Ahmed Karim (Universiti Kebangsaan Malaysia)	PDF
2:30pm - 2:55pm	"Profiling an Architectural Simulator" Johnson Umeike (University of Kansas), Alex Manley (University of Kansas), Neel Patel (University of Kansas), Mohammad Alian (University of Kansas)	PDF
2:55pm - 3:20pm	"Berkeley eXtensible Environment: A Cloud-Based Open-Source Computer Architecture Simulation Environment" Farzad Fatollahi-Fard (Lawrence Berkeley National Laboratory), Nirmalendu Patra (Lawrence Berkeley National Laboratory), Angelos Ioannou (Lawrence Berkeley National Laboratory), John Shalf (Lawrence Berkeley National Laboratory)	PDF
3:20pm - 3:40pm	Coffee Break	
3:40pm - 4:05pm	"FireSim on Xilinx U250 and Other Custom Host Platforms" David Christoph Metz (Norwegian University of Science and Technology), Magnus Själander (Norwegian University of Science and Technology)	PDF
4:05pm - 4:30pm	"Ocelot Vector Unit and Integrating SV-based Modules in BOOM" Dongjie (DJ) Xie (Tenstorrent Inc.), Srikanth Arekapudi (Tenstorrent Inc.)	PDF
4:30pm - 5:00pm	Wrap-up and Discussion Workshop Organizers/Attendees	PDF

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aws XILINX .

SLICE Lab Sponsors:

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